

**AN ANALYSIS OF THE CONTEXTUAL MEANING OF ENGLISH
EXPRESSIONS USED BY ONLINE GAMING COMMUNITY MEMBERS
AT UIN IMAM BONJOL PADANG, LUBUK LINTAH
THESIS**

Submitted to Fulfil Part of the Requirements to Achieve a Bachelor of Education
Degree (S.Pd) in the English Education Study Program



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1448 H/2026 M**

MOTTO

الصَّابِرِينَ مَعَ اللَّهِ إِنَّ َ وَالصَّلَاةِ بِالصَّبْرِ اسْتَعِينُوا آمَنُوا الَّذِينَ آيُّهَا يَا

“Wahai orang-orang yang beriman! Mohonlah pertolongan (kepada Allah) dengan sabar dan salat. Sungguh, Allah beserta orang-orang yang sabar.”

(Q.S. Al-Baqarah: 153)

سَعَى مَا إِلَّا لِلْإِنْسَانِ لَيْسَ وَأَنْ

“Dan bahwa manusia hanya memperoleh apa yang telah diusahakannya.”

(Q.S. An-Najm: 39)

فَانْصَبْ فَرَّغْتَ فَإِذَا ۞ يُسْرًا الْعُسْرَ مَعَ إِنَّ ۞ يُسْرًا الْعُسْرَ مَعَ فَإِنَّ
فَارْغَبْ رَبِّكَ وَإِلَى

“Maka sesungguhnya bersama kesulitan ada kemudahan. Sesungguhnya bersama kesulitan ada kemudahan. Maka apabila engkau telah selesai dari suatu urusan, tetaplah bekerja keras untuk urusan yang lain. Dan hanya kepada Tuhanmulah engkau berharap.”

(Q.S. Al-Insyirah: 5–8)

APPROVAL PAGE

The thesis entitled “An Analysis Of The Contextual Meaning Of English Expressions Used By Online Gaming Community Members At Uin Imam Bonjol Padang, Lubuk Lintah”, written by Muharman Haziqkri, Student Registered Number 2214050002, has been approved by the advisors for further examination by the Board of Examiners of Department of English Tadris Faculty of Islamic Education and Teacher Training State Islamic University (UIN) Imam Bonjol Padang.

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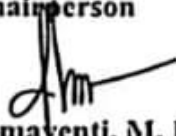
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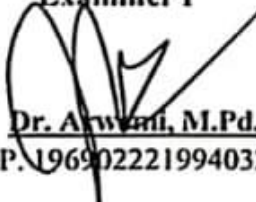
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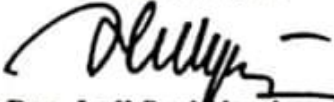
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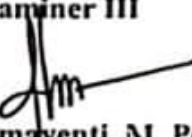
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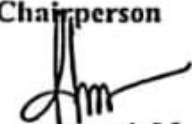
PENGESAH TIM PENGUJI

Skripsi dengan judul "Analisis Makna Kontekstual Ungkapan Bahasa Inggris yang Digunakan oleh Anggota Komunitas Game Online di UIN Imam Bonjol Padang, Lubuk Lintah" ditulis oleh Muharman Haziqkri, dengan Nomor Induk Mahasiswa 2214050002 telah diujikan dalam sidang Munaqasyah Fakultas Tarbiyah dan Keguruan Universitas Islam Negeri (UIN) Imam Bonjol Padang pada tanggal 23 September 2026. Oleh karena itu telah diterima sebagai salah satu syarat untuk memperoleh gelar Sarjana Pendidikan (S.Pd) Program Strata Satu (S1) pada Jurusan Tadris Bahasa Inggris.

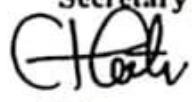
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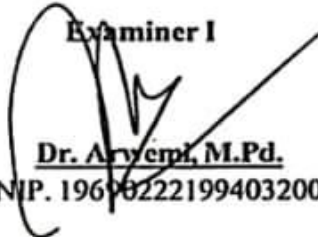
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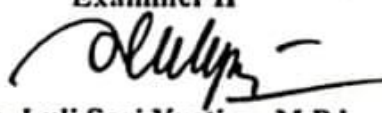
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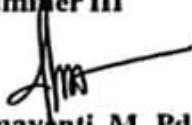
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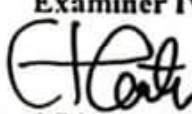
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Padang, August 30th 2026

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Praise and gratitude to Allah SWT for all His blessings and gifts to the researcher. Finally, the researcher was able to complete the preparation of the thesis entitled “An Analysis Of The Contextual Meaning Of English Expressions Used By Online Gaming Community Members At Uin Imam Bonjol Padang, Lubuk Lintah”

This thesis was written in order to meet some of the requirements to obtain a Bachelor of Education degree in the English Department Education Program, Faculty of Tarbiyah and Teacher Training, Imam Bonjol Padang State Islamic University.

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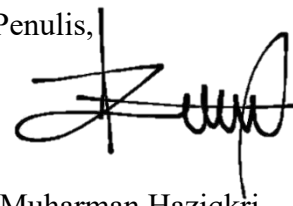
The researcher also dedicates his deepest love and gratitude to late father, Nurman, and late sister, Nurhayati Saputri. Although they are no longer here, their love, memories, and prayers will always remain in the researcher's heart and continue to be a source of strength throughout his life.

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Hopefully, the results of this research can contribute to solving the problem of English education, which is part of the National Education System. *Aamiin ya Rabbal 'Alamin.*

Padang, 30 Agustus 2026

Penulis,

A handwritten signature in black ink, appearing to read 'Muharman Haziqkri', with a stylized, cursive script.

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ABSTRACT

This study examined the types and contextual meanings of English expressions used by members of online gaming communities at UIN Imam Bonjol Padang, Lubuk Lintah, during Mobile Legends gameplay. The study focused on two research questions concerning the types of English expressions used by the participants and the contextual meanings conveyed through those expressions. A descriptive qualitative research design was employed. The participants consisted of ten undergraduate students of the English Education Department who were members of two Mobile Legends communities. The participants were involved in two observation sessions, with five participants in each gameplay video. The data were obtained through two observation sessions conducted at different times and documented in two gameplay videos, followed by semi-structured interviews. The observations resulted in 121 initial occurrences of English expressions, consisting of 74 occurrences from the first video and 47 occurrences from the second video. Following the data condensation process, 12 expressions with relevant and identifiable communicative contexts were selected for further analysis. The first research question was analyzed using Brown's (2007) concept of language functions, which was operationalized in this study into five communicative-function categories, while the second research question was examined using Leech's contextual meaning framework. The findings showed that command expressions were the most dominant type, occurring in 10 of the 12 selected expressions, or 83.33% of the data. The remaining expressions consisted of giving information and expressing feeling. The analysis of contextual meaning further indicated that the interpretation of the expressions was primarily shaped by situational context, particularly the conditions and activities occurring during gameplay. Social, linguistic, and cultural contexts also contributed to the interpretation of the expressions. The findings demonstrate that English expressions used in Mobile Legends communication function mainly to coordinate actions, direct teammates, provide strategic information, and respond to particular gaming situations. Thus, their meanings are better understood by considering the context of use rather than their literal meanings alone.

Keywords: English expressions, contextual meaning, Mobile Legends, online gaming, qualitative research

ABSTRAK

Penelitian ini bertujuan untuk mengkaji jenis dan makna kontekstual ungkapan bahasa Inggris yang digunakan oleh anggota komunitas permainan daring di UIN Imam Bonjol Padang, Lubuk Lintah, selama bermain Mobile Legends. Penelitian ini berfokus pada dua pertanyaan penelitian, yaitu mengenai jenis ungkapan bahasa Inggris yang digunakan oleh partisipan dan makna kontekstual yang disampaikan melalui ungkapan tersebut. Penelitian ini menggunakan pendekatan deskriptif kualitatif. Peserta terdiri dari sepuluh mahasiswa Jurusan Pendidikan Bahasa Inggris yang merupakan anggota dari dua komunitas Mobile Legends. Para peserta terlibat dalam dua sesi observasi, dengan lima peserta dalam setiap video permainan. Data diperoleh melalui dua kali observasi yang dilakukan pada waktu yang berbeda dan didokumentasikan dalam dua video permainan, kemudian dilanjutkan dengan wawancara semi-terstruktur. Hasil pengamatan menunjukkan adanya 121 kemunculan awal ungkapan bahasa Inggris, yang terdiri dari 74 kemunculan pada video pertama dan 47 kemunculan pada video kedua. Setelah melalui proses kondensasi data, 12 ungkapan dengan konteks komunikatif yang relevan dan dapat diidentifikasi dipilih untuk dianalisis lebih lanjut. Pertanyaan penelitian pertama dianalisis menggunakan konsep fungsi bahasa menurut Brown (2007) yang dalam penelitian ini dioperasionalkan ke dalam lima kategori fungsi komunikatif sedangkan pertanyaan penelitian kedua dikaji menggunakan kerangka kerja makna kontekstual Leech. Hasil penelitian menunjukkan bahwa command expression merupakan jenis yang paling dominan, yaitu ditemukan pada 10 dari 12 ungkapan terpilih atau sebesar 83,33%. Dua ungkapan lainnya termasuk dalam kategori giving information dan expressing feeling. Analisis makna kontekstual menunjukkan bahwa pemaknaan ungkapan terutama dipengaruhi oleh konteks situasional, khususnya kondisi dan aktivitas yang berlangsung selama permainan. Selain itu, konteks sosial, linguistik, dan budaya turut berperan dalam memahami makna ungkapan tersebut. Hasil penelitian menunjukkan bahwa ungkapan bahasa Inggris dalam komunikasi permainan Mobile Legends terutama digunakan untuk mengoordinasikan tindakan, memberikan arahan kepada rekan satu tim, menyampaikan informasi strategis, dan merespons situasi tertentu dalam permainan. Dengan demikian, makna ungkapan tersebut lebih tepat dipahami berdasarkan konteks penggunaannya dan tidak hanya berdasarkan makna literalnya.

Kata kunci: ungkapan bahasa Inggris, makna kontekstual, Mobile Legends, permainan daring, penelitian kualitatif

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